| Checkpoint | Maths - Number | Maths - Numerical Patterns |
| :--- | :--- | :--- |
| Milestone $\mathbf{1}$ | Subitise to 3. <br> Represent $1-5$ on fingers, on a five frame and with objects. <br> Match numeral and quantity to 5 | Join in with number songs, attempting to represent numbers using fingers <br> where appropriate. <br> Recite numbers to 10 or beyond. <br> Demonstrate understanding that we use one number for each item, when <br> counting. <br> Attempt to count objects, actions and sounds. <br> Use and understand the term "more" in practical contexts. |
| Milestone 2 | Subitise to 4. <br> Discuss composition of numbers to 5, showing some automatic recall of <br> number facts. <br> Begin to recognise parts within numbers. E.g. Look at 4 buttons and say " <br> can see a group of 2 and another group of 2" | Recite numbers to 20 confidently. <br> Count back from 10. <br> Demonstrate understanding of the cardinal principle when counting objects. <br> Show accuracy when counting a group of up to 5/10 objects. <br> Use and understand the terms more and fewer/less in practical contexts. |
| Understand the term equal when comparing two groups of objects. |  |  |

